

TEACHER'S GUIDE

ALIGNS WITH COMMON CORE STANDARDS FOR ENGLISH LANGUAGE ARTS

THE COLOSSUS RISES

SEVEN

WONDERS



BESTSELLING 39 CLUES SERIES AUTHOR
PETER LERANGIS

HARPER

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THE COLOSSUS OF RHODES



THE STATUE OF ZEUS AT OLYMPIA



THE TEMPLE OF ARTEMIS AT EPHESUS



THE HANGING GARDENS OF BABYLON



THE MAUSOLEUM AT HALICARNASSUS



THE LIGHTHOUSE OF ALEXANDRIA



THE GREAT PYRAMID OF GIZA

SEVEN WONDERS

THE COLOSSUS RISES

ABOUT THE AUTHOR

Peter Lerangis is the author of more than 160 books, which have sold five million copies and been translated into 28 different languages. His books are included in two *New York Times* bestselling series: The 39 Clues (Book 3: *The Sword Thief*, Book 7: *The Viper's Nest*, and Book 11: *Vipers Resting*) and Cahills vs. Vespers (Book 3: *The Dead of Night*). He wrote the popular Spy X and Drama Club series, the two-book adventure *Antarctica*, and the Watchers series (winner of Children's Choice and Quick Pick awards). With Harry Mazer, he co-authored the young adult novel *Somebody, Please Tell Me Who I Am*. His novel *Smiler's Bones*, based on the true story of an Eskimo boy orphaned in New York City at the turn of the 20th century, was selected as a New York Library Best Book for Teens 2006, a Bank Street Best Books of 2006, and a Junior Library Guild pick.

PROGRAM OBJECTIVES FOR STUDENTS IN GRADES 4-6

- To engage young readers in new reading adventures that will encourage a lifelong love of reading
- To introduce students to the Seven Wonders of the Ancient World

COMMON CORE AND NATIONAL STANDARDS

The activities in this viewer's guide align with Common Core Standards for English Language Arts.

HOW TO USE THIS PROGRAM

Review the activities in conjunction with the teacher's resource guide. To set the stage, have students read the exciting prequel *Seven Wonders Journals #1: The Select* at www.sevenwondersbooks.com. You can photocopy and distribute the three activity sheets as an introduction to the books or as an accompaniment.

THE SEVEN WONDERS OF THE ANCIENT WORLD

Each of the seven books in the Seven Wonders series focuses on Jack and his friends' adventures to retrieve the orbs hidden in the Seven Wonders of the Ancient World. These Seven Wonders, constructed between 2800 and 2880 BCE and located in the eastern Mediterranean part of the world, were architectural and artistic monuments that the ancient Greeks and Romans considered to be perfect:

- The Great Pyramid of Giza
- The Hanging Gardens of Babylon
- The Statue of Zeus at Olympia
- The Temple of Artemis at Ephesus
- The Mausoleum at Halicarnassus
- The Colossus of Rhodes
- The Lighthouse of Alexandria

For more information on the Seven Wonders of the Ancient World, go to www.sevenwondersbooks.com.

ACTIVITY 1: JOIN JACK'S TEAM

Seven Wonders: The Colossus Rises, is the first in a series of seven mysterious, action-packed adventures of a team of kids who must explore each of the Seven Wonders of the Ancient World.

Have your students review the character descriptions on the activity master. What do they think makes these four kids a good team? Next, ask students to think about the skills and abilities that they have already and wish they had to make them a valuable fifth member of the team. Have students write a brief description of these talents in the space provided. Provide time for discussion and sharing.

ACTIVITY 2: TRAVEL TO LOST CIVILIZATIONS

Begin by having your students view this video about the lost island of Atlantis: www.cbsnews.com/video/watch/?id=7409110n. Provide time for students to do the writing exercise and to share what they have written. Next, have students do online research to learn about the Colossus of Rhodes and the Statue of Liberty and complete the matching activity.

Colossus(C)/Liberty(L) Comparison Answer Key:

Construction completed: (C) 280 BCE; (L) 1884. Location: (C) Island of Rhodes in the Aegean Sea; (L) Liberty Island, New York Harbor. "Skin" made of: (C) bronze plates; (L) copper. Why it was built: (C) a victory monument after the people of Rhodes successfully resisted an invasion attempt; (L) a gift from the people of France celebrating more than 100 years of French/American friendship.

To extend the activity, review the Emma Lazarus poem "The New Colossus," inscribed on the Statue of Liberty, as a class and discuss its meaning. For the text of the poem and a discussion of its meaning, go to www.betterlivingthroughbeowulf.com/?p=15225. Explain that the poem compares the Statue of Liberty (The New Colossus) with the original statue. As a take-home activity, have your students create their own poem about the Statue of Liberty.

ACTIVITY 3: DISCOVER THE SEVEN WONDERS

Review with students the list of Seven Wonders on the sheet. Provide time for students to do their research and share their interesting facts.

Answer Key: 1-f, 2-e, 3-a, 4-c, 5-b, 6-g, 7-d.

For the map-making activity: The Seven Wonders of the Ancient World were located in the modern-day countries of Greece, Turkey, Egypt, and Iraq.

Teacher's guide prepared by YMI. YMI develops free, innovative classroom materials and is owned and directed by award-winning former teachers. Visit www.ymiclassroom.com for more information.

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VISIT WWW.SEVENWONDERSBOOKS.COM

JOIN JACK'S TEAM



ACTIVITY ONE

When you read the nail-biting **Seven Wonders Book 1: The Colossus Rises**, you'll meet twelve-year-

old Jack McKinley. He's an

ordinary kid with an extraordinary problem—in a few months, he's going to die. The day after Jack collapses, he awakens on a mysterious island, where a secret organization promises to save his life if he can find seven magical objects called "loculi." When combined, the loculi can save his life. On the island, he also meets three young people—Aly Black, Cass Williams, and Marco Ramsay—who have the same rare condition and who must

join Jack in finding the cure. They have a big problem, though—the loculi are relics of a lost civilization that hasn't been seen in thousands of years. And each loculi is hidden in one of the Seven Wonders of the Ancient World.

JACK MCKINLEY

His mother died when he was young, and his father is a globe-trotting entrepreneur who's rarely around. Raised by a series of nannies, he has a knack for finding solutions on his own. He can build crazy contraptions that solve problems that to others seem impossible.

Their quest is filled with danger, but each of the kids has special talents and personal characteristics that, when combined, create a pretty amazing team. Read the descriptions in the graphic organizer. How do you think their unique talents will allow them to work together effectively?

ALY BLACK

She's a first-rate hacker who can break into virtually any computer. She's also got a soft heart, and worries about her mother. Part of her just wants to go home.

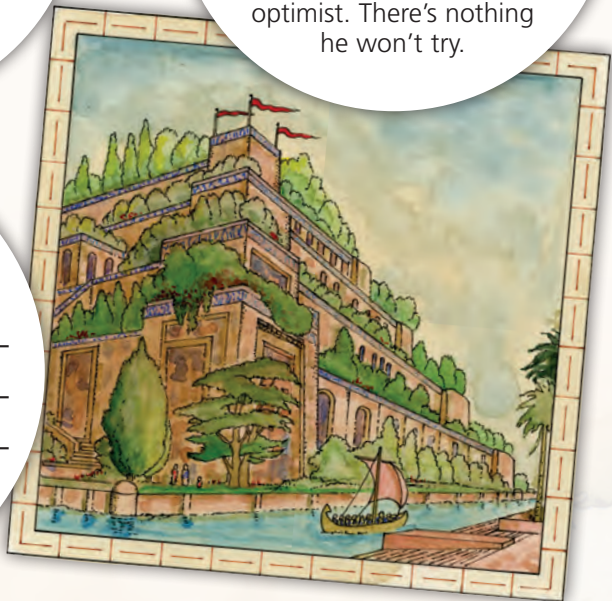
CASS WILLIAMS

He has a photographic memory and can remember details, directions, faces, and names perfectly. He's also nervous. He's terrified of heights and animals, and he isn't very coordinated.

MARCO RAMSAY

He's a natural athlete who can climb sheer cliffs and swish baskets from half-court. He's the group's protector and is always at the center of the action. He's an unflinching optimist. There's nothing he won't try.

Now, imagine that you are the fifth member of the team. What special skills and abilities would you need that would make the team even stronger? Write your name and a brief description in the final circle.



Did You Know? The Great Pyramid of Giza is the only one of the Seven Wonders of the Ancient World that still exists today. The Hanging Gardens of Babylon may just be myth; it may never have existed at all!

FOR MORE EXCITEMENT AND FUN—AND TO READ THE PREQUEL TO THE SEVEN WONDERS SERIES—VISIT THE SEVEN WONDERS WEBSITE AT WWW.SEVENWONDERSBOOKS.COM

ACTIVITY TWO

TRAVEL TO LOST CIVILIZATIONS

As *Seven Wonders Book 1: The Colossus Rises* begins, Jack finds himself on the legendary lost island of Atlantis. In real life, the debate about whether Atlantis ever existed has lasted for thousands of years. It dates to the Greek philosopher Plato in 360 BCE. Plato said Atlantis was “an island situated in front of the straits which are by you called the Pillars of Hercules.” He also said Atlantis was destroyed by a tsunami and went under the ocean in “one day and one night.” Today, the Pillars of Hercules is known as the Straits of Gibraltar, and a team of researchers think they may have found the ruins of the city of Atlantis buried in mud flats near there.

PART A. To learn about the legend of the lost city, take a look at this CBS News video: www.cbsnews.com/video/watch/?id=7409110n. What do you think might have happened to Atlantis? Did it really sink after a devastating storm, did something else happen, or was it all just a myth? Write your thoughts—both pro and con—on the back of this activity sheet.

PART B. Jack and his team travel to the site of the Colossus of Rhodes, a wonder which is said to be the inspiration for the Statue of Liberty. Use the two websites below to complete the statements and to learn a little bit about how the two statues were alike and how they were different.

Colossus of Rhodes:

www.newworldencyclopedia.org/entry/Colossus_of_Rhodes

Statue of Liberty:

http://statueofliberty.org/Statue_of_Liberty.html



	Colossus of Rhodes	Statue of Liberty
Construction completed		
Location		
“Skin” made of		
Why is was built		
I think the most important similarity between the two statues is:		
I think the most important difference is:		

Did You Know? The Colossus of Rhodes only stood for 56 years. It was destroyed in an earthquake.



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DISCOVER THE SEVEN WONDERS

As you read each book in the **Seven Wonders** series, you'll share in the adventures of Jack and his friends and visit each of the amazing Seven Wonders of the Ancient World. All seven sites are believed to have been chosen by a Greek writer named Antipater of Sidon. They are all located in the eastern Mediterranean part of the world.

Go to www.sevenwondersbooks.com to learn about the Seven Wonders of the Ancient World. Then match each wonder with the correct description. In the space provided, write one more interesting fact about each one.

1. _____ Colossus of Rhodes

2. _____ Statue of Zeus at Olympia

3. _____ Temple of Artemis at Ephesus

4. _____ Hanging Gardens of Babylon

5. _____ Mausoleum at Halicarnassus

6. _____ Lighthouse of Alexandria

7. _____ Great Pyramid of Giza

- a. Archaeologists discovered these ruins at the bottom of the Cayster River in the 1860s.
- b. This massive tomb was built entirely of white marble.
- c. Most modern scholars don't think this ever existed.
- d. The only wonder that still survives today
- e. It was located at the site of the ancient Olympics.
- f. An enormous sculpture of the sun god Helios
- g. Ships relied on this to navigate in and out of the city's busy harbor.



Using what you learned, create a map on a sheet of paper to show the countries where each of the Seven Wonders would be located today.



Did You Know? The Statue of Zeus at Olympia was located in the Temple of Zeus. The statue was so tall that its head nearly touched the ceiling of the temple. The Mausoleum at Halicarnassus was a tomb built for a king; one of the friezes from the tomb is now in London's British Museum. The Temple of Artemis at Ephesus was actually a series of several altars and temples.

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SEVEN WONDERS

THE COLOSSUS RISES

COMMON CORE STANDARDS GRADES 4-6

Common Core State Standards for English Language Arts & Literacy in History/Social Studies, Science, & Technical Subjects, Grade 4

Reading Standards for Literature

1. Refer to details and examples in a text when explaining what the text says explicitly and when drawing inferences from the text.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
4. Determine the meaning of words and phrases as they are used in a text, including those that allude to significant characters found in mythology (e.g., Hercules).
Activity 2: Travel to Lost Civilizations

Reading Standards for Informational Text

1. Refer to details and examples in a text when explaining what the text says explicitly and when drawing inferences from the text.
Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
3. Explain events, procedures, ideas, or concepts in a historical, scientific, or technical text, including what happened and why, based on specific information in the text.
Activity 3: Discover the Seven Wonders

Reading Standards: Foundational Skills

3. Know and apply grade-level phonics and word analysis skills in decoding words.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
4. Read with sufficient accuracy and fluency to support comprehension.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders

Writing Standards

1. Write opinion pieces on topics or texts, supporting a point of view with reasons and information.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations
2. Write informative/explanatory texts to examine a topic and convey ideas and information clearly.
Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
3. Write narratives to develop real or imagined experiences or events using effective technique, descriptive details, and clear event sequences.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations
4. Produce clear and coherent writing in which the development and organization are appropriate to task, purpose, and audience.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
7. Conduct short research projects that build knowledge through investigation of different aspects of a topic.
Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders

Speaking and Listening Standards

1. Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 4 topics and texts, building on others' ideas and expressing their own clearly.
Activity 1: Join Jack's Team
4. Report on a topic or text, tell a story, or recount an experience in an organized manner, using appropriate facts and relevant, descriptive details to support main ideas or themes; speak clearly at an understandable pace.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders

Language Standards

1. Demonstrate command of the conventions of standard English grammar and usage when writing or speaking.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
2. Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling when writing.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
3. Use knowledge of language and its conventions when writing, speaking, reading, or listening.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders

Common Core State Standards for English Language Arts & Literacy in History/Social Studies, Science, & Technical Subjects, Grade 5

Reading Standards for Literature

1. Quote accurately from a text when explaining what the text says explicitly and when drawing inferences from the text.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
4. Determine the meaning of words and phrases as they are used in a text, including figurative language such as metaphors and similes.
Activity 2: Travel to Lost Civilizations

Reading Standards for Informational Text

1. Quote accurately from a text when explaining what the text says explicitly and when drawing inferences from the text.
Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
3. Explain the relationships or interactions between two or more individuals, events, ideas, or concepts in a historical, scientific, or technical text based on specific information in the text.
Activity 3: Discover the Seven Wonders

Reading Standards: Foundational Skills

3. Know and apply grade-level phonics and word analysis skills in decoding words.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
4. Read with sufficient accuracy and fluency to support comprehension.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders

Writing Standards

1. Write opinion pieces on topics or texts, supporting a point of view with reasons and information.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations
2. Write informative/explanatory texts to examine a topic and convey ideas and information clearly.
Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
3. Write narratives to develop real or imagined experiences or events using effective technique, descriptive details, and clear event sequences.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations
4. Produce clear and coherent writing in which the development and organization are appropriate to task, purpose, and audience.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
7. Conduct short research projects that use several sources to build knowledge through investigation of different aspects of a topic.
Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders



THE COLOSSUS RISES

COMMON CORE STANDARDS GRADES 4-6

Speaking and Listening Standards

1. Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 5 topics and texts, building on others' ideas and expressing their own clearly.
Activity 1: Join Jack's Team
4. Report on a topic or text or present an opinion, sequencing ideas logically and using appropriate facts and relevant, descriptive details to support main ideas or themes; speak clearly at an understandable pace.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders

Language Standards

1. Demonstrate command of the conventions of standard English grammar and usage when writing or speaking.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
2. Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling when writing.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
3. Use knowledge of language and its conventions when writing, speaking, reading, or listening.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders

Common Core State Standards for English Language Arts & Literacy in History/Social Studies, Science, & Technical Subjects, Grade 6

Reading Standards for Literature

1. Cite textual evidence to support analysis of what the text says explicitly as well as inferences drawn from the text.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
4. Determine the meaning of words and phrases as they are used in a text, including figurative and connotative meanings; analyze the impact of a specific word choice on meaning and tone.
Activity 2: Travel to Lost Civilizations

Reading Standards for Informational Text

1. Cite textual evidence to support analysis of what the text says explicitly as well as inferences drawn from the text.
Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
7. Integrate information presented in different media or formats (e.g., visually, quantitatively) as well as in words to develop a coherent understanding of a topic or issue.
Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders

Writing Standards

1. Write arguments to support claims with clear reasons and relevant evidence.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
2. Write informative/explanatory texts to examine a topic and convey ideas, concepts, and information through the selection, organization, and analysis of relevant content.
Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders

3. Write narratives to develop real or imagined experiences or events using effective technique, relevant descriptive details, and well-structured event sequences.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations
4. Produce clear and coherent writing in which the development, organization, and style are appropriate to task, purpose, and audience.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
7. Conduct short research projects to answer a question, drawing on several sources and refocusing the inquiry when appropriate.
Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders

Speaking and Listening Standards

1. Engage effectively in a range of collaborative discussions (one-on-one, in groups, and teacher-led) with diverse partners on grade 6 topics, texts, and issues, building on others' ideas and expressing their own clearly.
Activity 1: Join Jack's Team
4. Present claims and findings, sequencing ideas logically and using pertinent descriptions, facts, and details to accentuate main ideas or themes; use appropriate eye contact, adequate volume, and clear pronunciation.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders

Language Standards

1. Demonstrate command of the conventions of standard English grammar and usage when writing or speaking.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
2. Demonstrate command of the conventions of standard English capitalization, punctuation, and spelling when writing.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
3. Use knowledge of language and its conventions when writing, speaking, reading, or listening.
Activity 1: Join Jack's Team, Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders

Reading Standards for Literacy in History/Social Studies

1. Cite specific textual evidence to support analysis of primary and secondary sources.
Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
2. Determine the central ideas or information of a primary or secondary source; provide an accurate summary of the source distinct from prior knowledge or opinions.
Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders

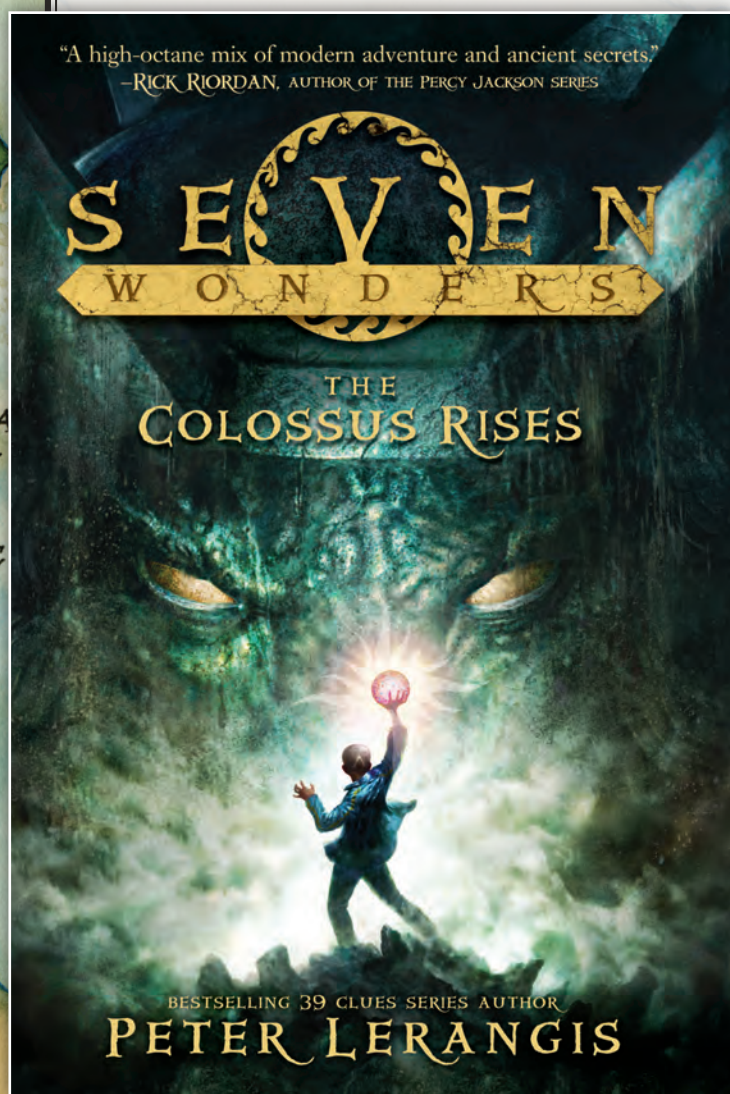
Writing Standards for Literacy in History/Social Studies, Science, and Technical Subjects, Grades 6-8

1. Write arguments focused on discipline-specific content.
Activity 3: Discover the Seven Wonders
4. Produce clear and coherent writing in which the development, organization, and style are appropriate to task, purpose, and audience.
Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders
7. Conduct short research projects to answer a question (including a self-generated question), drawing on several sources and generating additional related, focused questions that allow for multiple avenues of exploration
Activity 2: Travel to Lost Civilizations, Activity 3: Discover the Seven Wonders

“A high-octane mix of modern adventure and ancient secrets, *The Colossus Rises* is Lerangis’s most gripping work yet. Young readers will love this story. I can’t wait to see what’s next in the Seven Wonders series!”

–RICK RIORDAN, author of *The Percy Jackson Series*

SEVEN WONDERS



**SEVEN WONDERS.
FOUR FRIENDS.
ONE MISSION.**

**An epic adventure fantasy series from
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PETER LERANGIS**



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